Computer Graphics Class

Adobe Photoshop Project - Magazine Cover

Mr. Pipkin

_____
Your Name

_____
Favorite Magazine

The assignment this week is to design a cover and advertisement for a magazine.

Now is your time to shine! You and a partner are going to start a new magazine. Your job this week will be to create the cover and ads for your magazine. The two of you are to create 1 cover, and one page of ads for insertion into the magazine. Everything should be original including the name of the magazine, the designs, and the pictures. Use the scanner to scan in pictures of products and people to make your design stand out! Remember to keep your designs clean. The publisher of the magazine will be taking off points for inappropriate or suggestive designs or words.
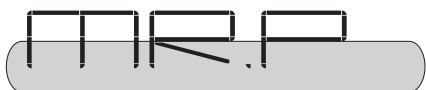
Photoshop Goals:

Your Photoshop goals this week are the following: 1. to learn the selection tools in more detail., 2. use the perspective functions, 3. use the scanner creatively to scan 3D objects, 4. Photo manipulation tools.

Key Project Directions:

The magazine cover and add page must be exactly 8.5in wide by 11in high. Create them at a resolution of 300 dpi. All background images should be created in Illustrator and brought into Photoshop. The ad page must contain at least 3 ads. The magazine ads should all fit onto a 8.5x11 page. Remember , this will be a printed project. All images must be drawn in Illustrator or scanned in. You may however use images from the internet in your rough draft. Make sure you and your partner turn in your work together each day.

Note: If you'd like to do this project alone you must complete the entire project, not just the cover.

		Possible Points	Your Points
Tuesday	Hand Sketch, Computer Sketch Print at 25%	5	
Wednesday	Computer Rough Draft B&W Print at 50%	10	
Thursday	Final Computer Proof Grade on Screen	10	
Friday	Final Project Due, Objective Sheet Color Print at 100%	25	

Total Points